

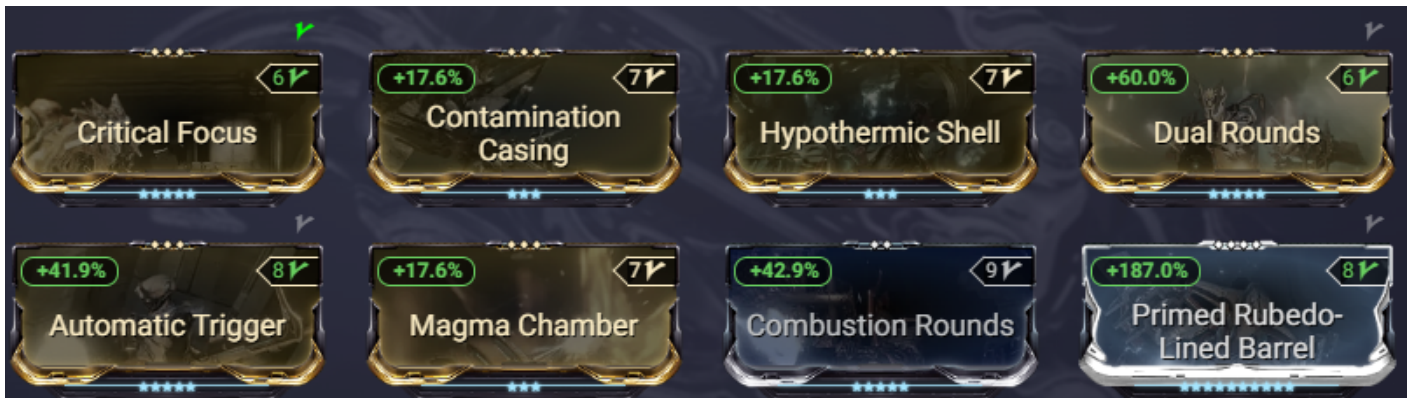
# Larkspur Prime

- [Larkspur Prime \(Patch 35.0\)](#)

# Larkspur Prime (Patch 35.0)

PATCH VERSION	<a href="#">35.0</a>
MASTERY REQUIRED	8
FORMA REQUIRED	1
	44,960

<b>FIRE MODE</b>	<b>HELD</b>	
ACCURACY	8.3	
CRITICAL CHANCE	14%	
CRITICAL MULTIPLIER	1.6x	
FIRE RATE	19.20	<b>DAMAGE / PROJECTILE (X1.6)</b>
MAGAZINE	100 / ∞	➤ <b>IMPACT</b>
MULTISHOT	1.6	☼ <b>RADIATION (🔥 + ⚡)</b>
NOISE	ALARMING	🔥 <b>HEAT</b>
RECHARGE DELAY	2.50	☼ <b>VIRAL (☼ + 🦠)</b>
RECHARGE RATE	50	<b>TOTAL DAMAGE</b>
RELOAD	4.5	<b>AVERAGE HIT</b>
RIVEN DISPOSITION	0.65	<b>BURST DPS</b>
STATUS / PROJECTILE	140%	<b>SUSTAINED DPS</b>
TRIGGER	HELD	



## Larkspur Prime: Archwing mission shredder

# Introduction:

# Playstyle:

# Mod Explanations:

# Building for Other Factions:

# Synergies:

# Additional Media:

The new meta for razorback farming and necramech weapon

It's an very high range beam archgun that can nuke Archwing sp even without a potato (at least in corpus missions)

In atmosphere, you might be relying more on heat proc kills which is good for any beam weapon... Problem is that it aint good against corpus nullifier bubbles unless there's an enemy on the side of the bubble because the lankspur will always try to target the nullifier corpus instead of making it's way through

Very powerful for farming razorback armada and not even that hard to level up  
Works on grofit taker but the beam range makes it too risky