

Morgha (Patch 35.0)

PATCH VERSION	35.0
MASTERY REQUIRED	15
FORMA REQUIRED	3
ENDO REQUIRED	45,230

ACCURACY	6.7
CRITICAL CHANCE	60%
CRITICAL MULTIPLIER	4.0x
FIRE RATE	9.60
MAGAZINE	100 / ∞
MULTISHOT	1.6
NOISE	ALARMING
RECHARGE DELAY	1.00
RECHARGE RATE	50
RELOAD	3.0
RIVEN DISPOSITION	1.00
STATUS / PROJECTILE	28%
TRIGGER	Auto Burst
DAMAGE / PROJECTILE (X1.6)	
➤ IMPACT	91.8
⚖ CORROSIVE (⚡ + ☠)	220.4
RADIAL ATTACK	
★ BLAST (🔥 + ☠)	470.7
⚖ CORROSIVE (⚡ + ☠)	1,129.6

TOTAL DAMAGE	3,060.1
AVERAGE HIT	8,494.9
BURST DPS	81,550.7
SUSTAINED DPS	63,315.7



MGL-140

Introduction:

Playstyle:

Mod Explanations:

- Galvanized Chamber -
- Galvanized Aptitude -
- Primed Shred -
- Primed Bane of Grineer -
- Viral -
- Hellfire -
- Thermite Rounds -

Flexible Options

If you want to invest more forma, you can swap Thermite Rounds or any other mod you don't own for any of the following flexible options:

1. Vile Acceleration -
- 2.

Building for Other Factions

Synergies:

Additional Media:

Hello there,

I'm going to be really quick here.

It's a **grenade launcher with build in mortar. Sounds fun** but is it fun? Well it should be.

The question is... will you enjoy? I know I will.

Enjoy!

THeMooN85

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