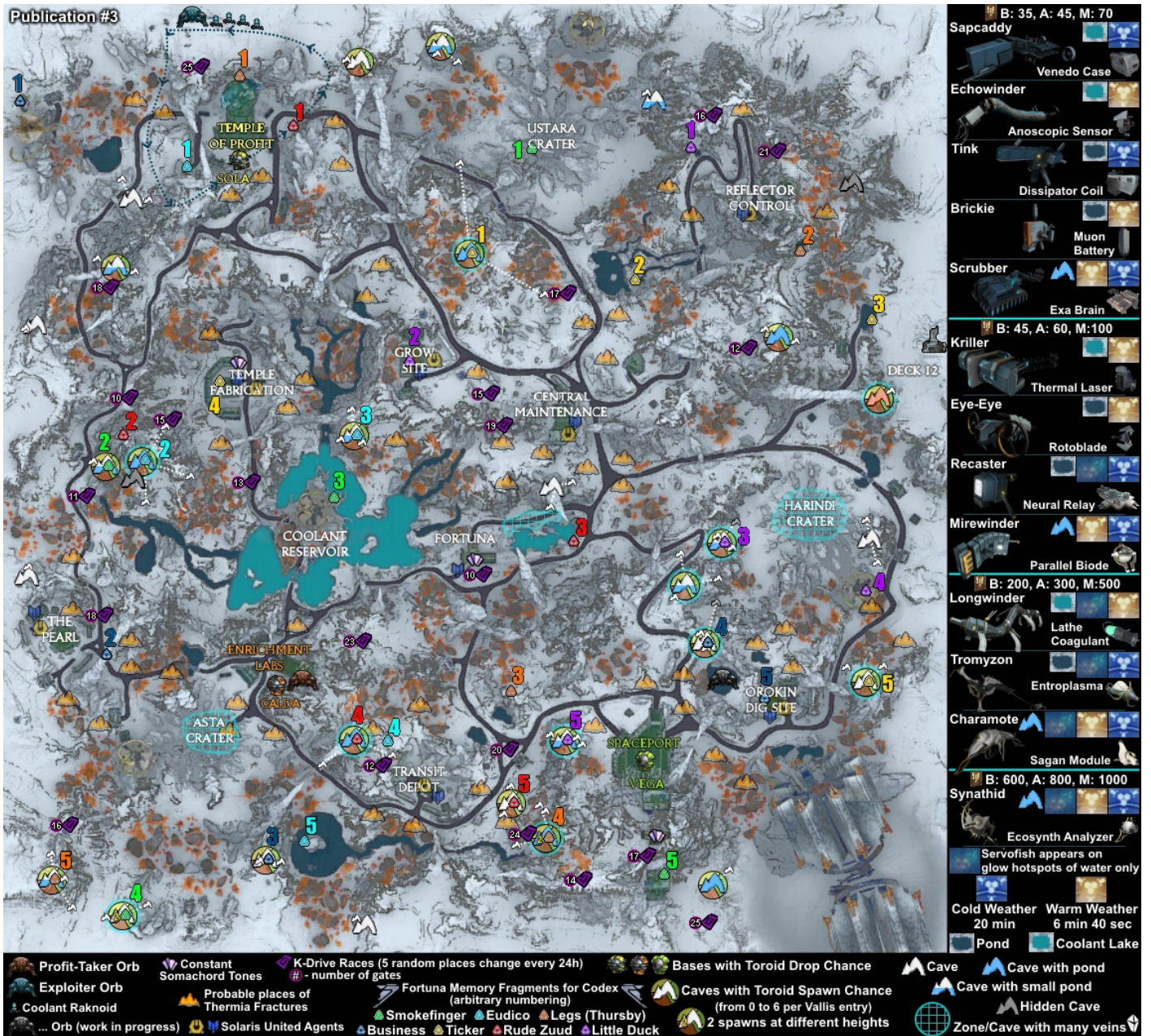


Plants/Fishing/Stones

Sola Toroid	Temple of Profit	<p>Drops from enemies around/inside the Temple of Profit. Has a 20% chance to drop from Kyta Raknoids.</p> <ul style="list-style-type: none"> Go inside the target area. Try to get one of the enemies to put down a Reinforcement Beacon. Wait until the beacon hits Alert Level 4. From this point, unlimited enemies will spawn. They will increase in level very quickly, but will eventually hit a level cap that is based on the bounty tier, and stop increasing further.
Vega Toroid	Spaceport	<p>Drops from enemies around/inside the Spaceport. Has a 1% chance to drop from Mite Raknoids.</p> <ul style="list-style-type: none"> A large number of Mite Raknoids will spawn during the first stage of Exploiter Orb whenever she moves across the battlefield
Calda Toroid	Enrichment Labs	<p>Drops from enemies around/inside the Enrichment Labs. Has a 20% chance to drop from Scyto Raknoid.</p> <ul style="list-style-type: none"> Doing all of a Profit Taker Phase 2 bounty but not turning it in will endlessly spawn Corpus dropships. You don't even need to let the beacons hit Alert Level 4 since the drop ships will bring plenty of enemies.
Crisma Toroid	Profit-Taker Orb	Drops from the Profit-Taker Orb upon defeat during Phase 4 Heist .
Lazulite Toroid	Exploiter Orb	Drops from the Exploiter Orb upon defeat.



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